BOOKS, BOOKS, BOOKS MAC:
A Treasury of Clip Art

MACINTOSH DISK VERSION

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LANCE CASTLE

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INTRODUCTION

About this product. Books, Books, Books Mac contains selected illustrations from the book of the same title by Darcie Clark Frohardt (available from Libraries Unlimited, 800-234-6124). Only the graphics from the first two chapters of the book are included on these disks because of space limitations. The complete set of graphics from the Books, Books, Books volume are available on the CD-ROM disk also available from Libraries Unlimited.

The clip art on these disks is designed to be used in a wide variety of products on the market including word processors, graphic programs, and desktop publishing systems. To save space, the graphics on the disk have been zipped. This means they have been compacted and cannot be used until they have been unzipped. Follow the directions below to unzip the graphics and load them on your hard drive. Also, you should know that the enclosed disks do not work by themselves. They are data disks and require a word processor, a graphics program, or a desktop publishing program to use. If you have trouble loading and using the disks on your system, we ask that you re-read the following directions carefully, seek help from a local person knowledgeable about computer graphics, and if that fails, give us a call. Libraries Unlimited is happy to replace disks that are faulty.

What you need to know. You should know generally how to operate your Macintosh, how to use the mouse and the menus, how to open documents, copy files, etc. If you need help in any of these areas, please consult the manuals that came with your Macintosh.

What you need to have. You should have, at the minimum, a standard Macintosh Plus with one megabyte of RAM (random access memory). An external floppy disk drive will reduce disk-swapping, and a hard disk is required. Your floppy drive should be able to read high density disks (1.4 megabyte - not the smaller capacity 720K disks). You will also need a program that can read PICT files, such as Print Shop Deluxe, Word Perfect, Microsoft Works, ClarisWorks, or PageMaker. If you are unsure whether your application can read PICT files, check the program's manual or contact the software manufacturer. If you do not have an PICT compatible program, a file conversion utility such as The Curator (available from Solutions International) will allow you to change the files in this collection to PAINT, EPSF, TIFF, and several other standard Macintosh graphic formats.

Before you begin. Make backup copies of the disks in this collection, and store the original disks in a safe place away from heat, dust, or magnetic interference. High Density disks will be required for this function.

About Books, Books, Books Mac. The illustrations for this Macintosh disk version were scanned in from camera-ready samples from the original book. The art is designed to be used with Macintosh desktop publishing programs that can import
PICT files, such as Ready, Set, Go!, Quark Xpress, and PageMaker at a resolution of 300dpi. All illustrations in this collection have been tested with Quark Xpress, Print Shop Deluxe, and PageMaker.

If you have Adobe Photoshop or SuperPaint, you can increase the utility of the collection by manipulating the art files directly. As an example, you could open a piece of artwork from within SuperPaint and colorize an manipulate the picture to your preference.

If you have Ready, Set, Go!, PageMaker, or other PICT compatible page layout programs, you can manipulate the art according to the capabilities of your software.

For information on importing, resizing, or otherwise manipulating an illustration, consult the section of the manual for your particular application dealing with importing PICT files.

How to Use the Art. The best way to use this collection is to simply familiarize yourself with its contents and, in the truest sense of the word, play with the art. Look through the thumbnail images in the manual. When you find an illustration you might like to use, find it on your hard drive after unstuffing the archives from the disk. Each illustration has a preview included for your desktop, so finding the correct image will be as simple as looking for the graphic itself.

While it is not necessary to be an expert in computer graphics to use this collection effectively -indeed, in large part Books, Books, Books Mac is designed to provide that expertise for you - a familiarity with the basic concepts and techniques of computer illustration will be most helpful in working with these files. Keep yourself abreast of program upgrades and new applications by subscribing to one of the many Macintosh periodicals available, by participation in a Macintosh user group, and through mouse-in-hand demonstrations of contemplated software purchases.

Unstuffing the files. The art files are in a Stufflt archive. Stufflt is a shareware file compression utility created by Raymond Lau. It is a great way to maximize disk space (for example, the files in this collection, if not in a Stufflt format, would fill five 1.4 meg disks), and we recommend its purchase. To obtain a copy, contact: Raymond Lau, 100-04 70 Ave., Forest Hills, NY 11375-5133 U.S.A.

To use the art, you must first run the freeware program Stufflt Expander, which has been included at no charge. It is located on Disk 1.

Note: When decompressed, each art file will occupy at least twice as much disk space as it does in the stuffed format. You will need a hard drive with sufficient space to store any illustrations you unstuff. If you do not have a hard disk on which you can place your unstuffed artfiles, you are hurting.

To run Stufflt Expander, place Disk I in your disk drive. Double click the Stufflt Expander icon. When the program opens, click on the file menu and select "Extract." A dialog box will appear showing the stuffed art files on Disk I (stuffed files have the suffix ".SIT"). The following screen will appear:
(Actual Screens may vary)

Select the archive file you wish to unstuff and click on the "open" button. The following screen will appear:

It is likely at this point that the computer will say “Not enough room to expand” and you must select the destination for the expanding files. You must select your hard drive you wish to expand the files to and click “Expand”, and the folder (in this case,
Just Books) will be placed on your hard drive. If you wish, you may first copy the entire contents of both disks into a new folder on your hard drive and run the expander from the hard drive copy. If you do opt for this, you may delete the archives off of your hard drive after you have expanded them, for they are no longer necessary. Do not delete the archives off the disks; they will serve as a handy backup if you ever delete any graphics you later wish to use.

You may be able to see a preview of each graphic on the desktop depending on your Macintosh computer. Each graphic has a preview icon and can be viewed by opening the folder containing the graphics and then choosing “Icon” from the “View” menu. The pictures should appear like this:

![Preview Icons](image)

Whether your Macintosh can display these previews depends on your model
and make. You need Quicktime installed in your System's Extensions folder to be able to display the previews, which usually means you need to be running under System 7.x. In any case, you may refer to the included thumbnail prints of each of the graphics.